

## **Contents :**

### **1. Introduction**

- Number systems and codes
- Binary arithmetic
- Signed numbers
- Binary-coded decimal (BCD)
- Logic design fundamentals
- Laboratory introduction

### **2. Switching Algebra and Logic Circuits**

- Boolean (switching) algebra
- Logic gates (AND, OR, NOT)
- Truth tables and algebraic expressions
- Karnaugh map introduction
- NAND, NOR, XOR gates
- Logic simplification techniques

### **3. More Algorithmic Simplification Techniques**

- Karnaugh maps
- Don't-care conditions
- Product-of-sums forms
- Minimum-cost implementations
- Five- and six-variable maps
- Multiple-output minimization
- Iterated consensus and prime implicants

### **4. Solving Larger Problems**

- Delay in combinational circuits
- Adders
- Decoders
- Encoders and priority encoders
- Multiplexers
- Three-state gates
- ROM, PLA, and PAL design
- Larger combinational design examples

### **5. Sequential Systems**

- Latches and flip-flops
- Synchronous sequential design
- Sequential-system analysis
- Flip-flop design techniques
- Synchronous and asynchronous counters
- State tables and state diagrams

### **6. Solving Larger Sequential Problems**

- Shift registers
- Counters
- Programmable logic devices (PLDs)
- ASM (Algorithmic State Machine) diagrams
- Hardware design languages
- Complex sequential design examples

### **7. Simplification of Sequential Systems**

- State reduction methods
- Partition techniques

- State assignment
- Sequential circuit optimization

## **Appendix**

- Laboratory experiments
- Logic design software tools and simulations
- Chip layouts and practical experiments
- Index